

# Topological detection of Lagrangian coherent structures

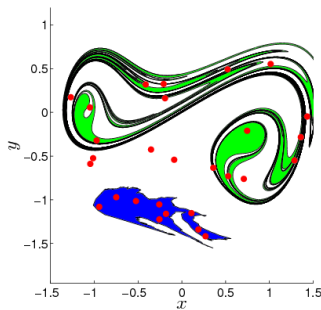
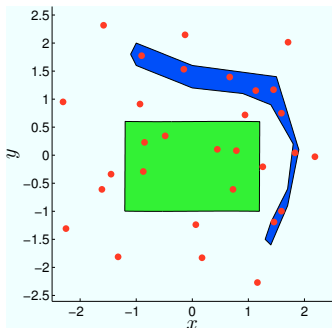
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## Sparse trajectories and material loops



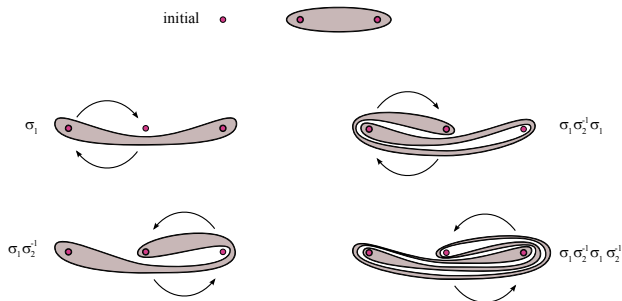
How do we efficiently detect trajectories that 'bunch' together?

This is the central problem for the detection of barriers to transport, or [Lagrangian coherent structures](#) (LCS).

[movie 1]

## Growth of curves with moving obstacles

With 3 obstacles (floats), we can also look at the growth of curves:



The motion above is denoted  $\sigma_1\sigma_2^{-1}$ .

The rate of growth of the loop is called the **topological entropy**.

## Iterating a loop

It is well-known that the entropy can be obtained by applying the motion of the punctures to a closed curve (loop) repeatedly, and measuring the growth of the length of the loop (Bowen, 1978).

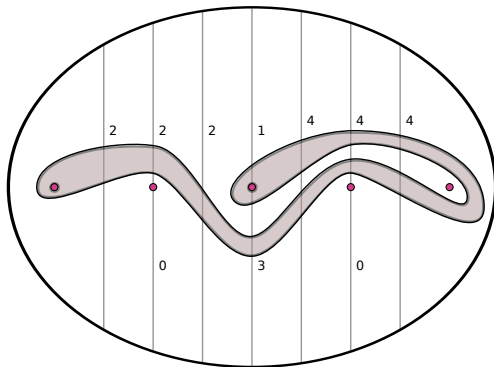
The problem is twofold:

1. Need to keep track of the loop, since its length is growing exponentially;
2. Need a simple way of transforming the loop according to the motion of the punctures.

However, simple closed curves are easy objects to manipulate in 2D. Since they cannot self-intersect, we can describe them **topologically** with very few numbers.

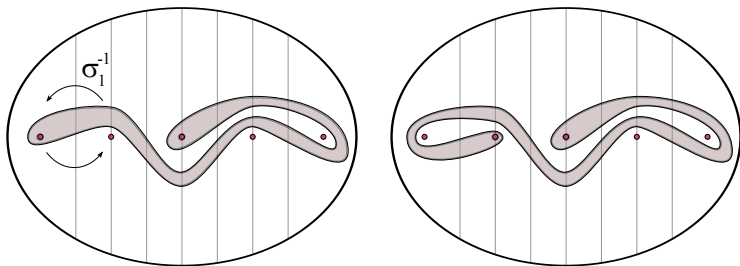
## Loop coordinates

What saves us is that a closed loop can be uniquely reconstructed from the number of intersections with a set of curves. For instance, the [Dynnikov coordinates](#) involve intersections with vertical lines:



## Action on coordinates

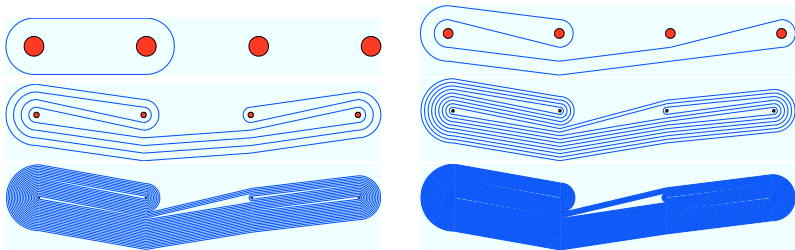
Moving the obstacles changes some crossing numbers:



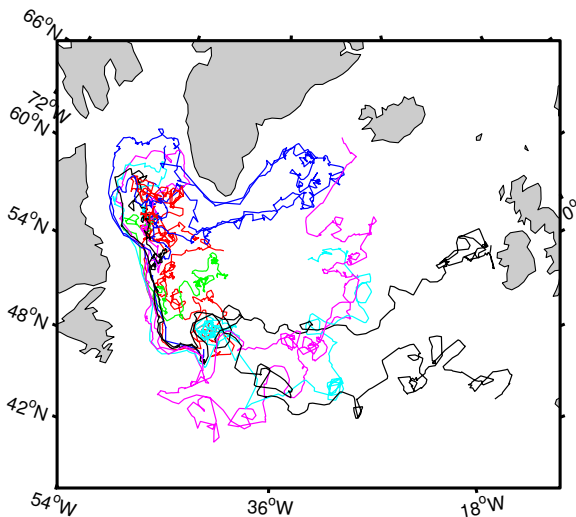
There is an explicit formula for the change in the coordinates!  
(Dynnikov, 2002; Moussafir, 2006; Thiffeault, 2010)

## Growth of loop length

For a specific rod motion, we can easily see the exponential growth of  $L$  and thus measure the entropy:



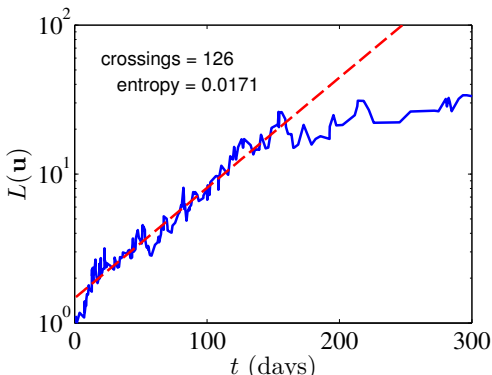
# Oceanic float trajectories





## Oceanic floats: Entropy

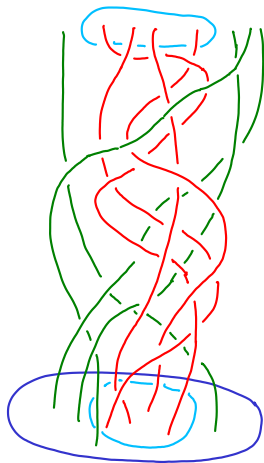
10 floats from Davis' Labrador sea data:



Floats have an entanglement time of about 50 days — timescale for horizontal stirring.

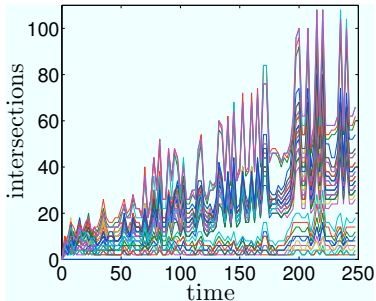
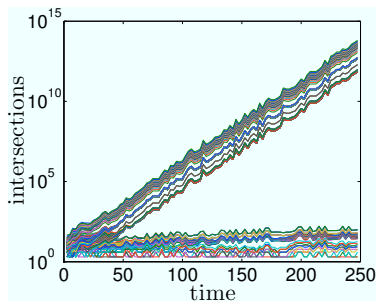
Source: WOCE subsurface float data assembly center (2004)

## Lagrangian Coherent Structures



- There is a lot more information in the braid than just entropy;
- For instance: imagine there is an **isolated region** in the flow that does not interact with the rest, bounded by **Lagrangian coherent structures** (LCS);
- Identify LCS and invariant regions from particle trajectory data by searching for curves that grow slowly or not at all.
- For now: regions are not 'leaky.'

## Growth of a vast number of loops

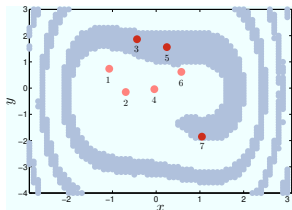
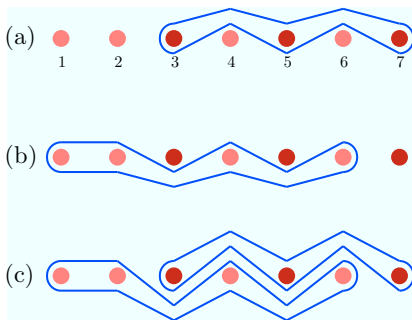


**Left:** semilog plot; **Right:** linear plot of slow-growing loops.

Clearly two types of loops: fast and slow-growing

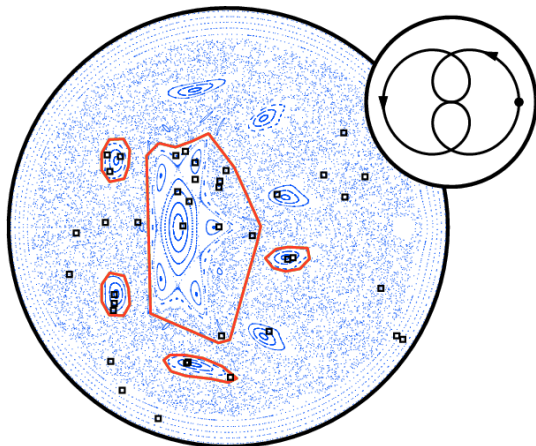
## What do the slowest-growing loops look like?

The slowest-growing loops surround bunches of trajectories that travel together (remain in the same ergodic component):



[(c) appears because the coordinates also encode 'multiloops.']

## A physical example: Rod stirring device



[movie 2]

## Conclusions

- Chaotic trajectories undergo ‘braiding’ motion that leads to growth of ‘topological loops.’ (crude Lyapunov exponent)
- Need a way to compute entropy fast: [loop coordinates](#);
- There is a lot more information in this braid: extract invariant regions (related to [Lagrangian coherent structures](#));
- Currently refining the technique, and applying to [float data in the ocean](#) as well as [granular particle data](#) (with K. Daniels, J. Puckett, and F. Lechenault).
- See [Thiffeault \(2005, 2010\)](#) and new paper by [Allshouse & Thiffeault](#) (*Physica D*, in press; [arXiv:1106.2231](#)).

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