Only (2.2.12) is satisfied by  $u \equiv 0$  (of the linear conditions) and hence is homogeneous. It is not necessary that a boundary condition be u(0,t)=0 for  $u\equiv 0$  to satisfy it.

## **EXERCISES 2.2**

- Show that any linear combination of linear operators is a linear operator. 2.2.1.
- (a) Show that  $L(u) = \frac{\partial}{\partial x} \left[ K_0(x) \frac{\partial u}{\partial x} \right]$  is a linear operator. 2.2.2.
  - (b) Show that usually  $L(u) = \frac{\partial}{\partial x} \left[ K_0(x, u) \frac{\partial u}{\partial x} \right]$  is not a linear operator.
- Show that  $\frac{\partial u}{\partial t} = k \frac{\partial^2 u}{\partial x^2} + Q(u, x, t)$  is linear if  $Q = \alpha(x, t)u + \beta(x, t)$  and, in 2.2.3. addition, homogeneous if  $\beta(x,t)=0$ .
- In this exercise we derive superposition principles for nonhomogeneous prob-2.2.4.
  - (a) Consider L(u) = f. If  $u_p$  is a particular solution,  $L(u_p) = f$ , and if  $u_1$  and  $u_2$  are homogeneous solutions,  $L(u_i) = 0$ , show that u = $u_p + c_1 u_1 + c_2 u_2$  is another particular solution.
  - (b) If  $L(u) = f_1 + f_2$ , where  $u_{pi}$  is a particular solution corresponding to  $f_i$ , what is a particular solution for  $f_1 + f_2$ ?
- If L is a linear operator, show that  $L(\sum_{n=1}^{M} c_n u_n) = \sum_{n=1}^{M} c_n L(u_n)$ . Use 2.2.5 this result to show that the principle of superposition may be extended to any finite number of homogeneous solutions.

## Heat Equation with Zero Temperatures 2.3 at Finite Ends

## Introduction 2.3.1

Partial differential equation (2.1.1) is linear but it is homogeneous only if there are no sources, Q(x,t) = 0. The boundary conditions (2.1.3) are also linear, and they too are homogeneous only if  $T_1(t) = 0$  and  $T_2(t) = 0$ . We thus first propose to study

PDE: 
$$\frac{\partial u}{\partial t} = k \frac{\partial^2 u}{\partial x^2}$$
 
$$0 < x < L$$
 
$$t > 0$$
 
$$(2.3.1)$$
 BC: 
$$u(0,t) = 0$$
 
$$u(L,t) = 0$$

BC: 
$$\begin{vmatrix} u(0,t) & = & 0 \\ u(L,t) & = & 0 \end{vmatrix}$$
 (2.3.2)