

Definition 1.23 ( $t$ - $(V, k, \lambda)$  Design)

Let  $t, V, k, \lambda$  be positive integers and  $t \leq k \leq V$ .

$V$  is a finite set consisting of  $V$  points.

$\mathcal{B} \subset V^{(k)}$  is the set of all  $k$ -element subsets of  $V$ .

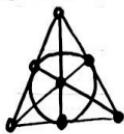
A pair  $(V, \mathcal{B})$  is called a  $t$ - $(V, k, \lambda)$  design if there exists a positive integer  $\lambda$  such that for any  $T \in V^{(t)}$  the following holds:

$$|\{B \in \mathcal{B} \mid T \subseteq B\}| = \lambda$$

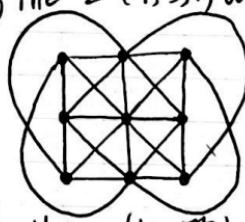
An element of  $V$  is called a point and an element of  $\mathcal{B}$  is called a block.

$$b = |\mathcal{B}| = \frac{\binom{V}{k}}{\binom{t}{k}} \lambda$$

Example ① The  $2-(7, 3, 1)$  design



② The  $2-(9, 3, 1)$  design.



③ Trivial  $t$ -design let  $\mathcal{B} = V^{(k)}$  then  $(V, \mathcal{B})$  is a  $t$ -design for any  $t \leq k$

$$\lambda = \binom{V-t}{k-t}$$

Since for any  $T \in V^{(t)}$  there are  $\binom{V-t}{k-t}$   $k$ -element subsets of  $V$  containing  $T$ .

Remark: In some case,  $k$ -element subsets are allowed to appear repeatedly as elements of  $\mathcal{B}$ . If repeated blocks are not allowed, a design is called a simple design.

In what follows, we consider simple designs unless otherwise stated

### Definition 1.27 (Isomorphism of block designs)

Two  $t$ -designs  $(V, \mathcal{B})$  and  $(V', \mathcal{B}')$  are said to be isomorphic if there exists a bijection  $\sigma: V \rightarrow V'$  which induces a bijection from  $\mathcal{B}$  to  $\mathcal{B}'$ . i.e. there exists a bijection  $\sigma: V \rightarrow V'$  and a bijection  $\rho: \mathcal{B} \rightarrow \mathcal{B}'$  such that  $P \in \mathcal{B}$  in  $(V, \mathcal{B})$  implies  $\sigma(P) \in \rho(\mathcal{B})$  in  $(V', \mathcal{B}')$

The set of isomorphisms of designs from  $(V, \mathcal{B})$  to itself forms a group. This group is called the automorphism group of the design  $(V, \mathcal{B})$  and denoted by  $\text{Aut}(V, \mathcal{B})$

### Proposition 1.30

Let  $(V, \mathcal{P}_B)$  be a  $t$ - $(v, k, n)$  design. For any integer  $s$  with  $0 \leq s \leq t$ ,  $(V, \mathcal{P}_B)$  is an  $t$ - $(v, k, ns)$  design.

$$ns = \frac{\binom{v-s}{t-s}}{\binom{k-s}{t-s}} r$$

(The concept of a 0-design has no special meaning but  $n_0 = b$  can be regarded as the number of blocks)

Proof: For  $s \in V^{(t)}$ , let  $N(s) = |\{B \in \mathcal{P} \mid s \in B\}|$

We prove that  $N(s)$  is independent of the choice of  $s$  by counting the number  $N$  of pairs  $(T, B)$  of  $T \in V^{(t)}$ ,  $B \in \mathcal{P}$  such that  $s \in T \subseteq B$

$$\textcircled{1} \quad |\{T \in V^{(t)} \mid s \in T\}| = \binom{v-t}{t-s}$$

For any  $T \in V^{(t)}$ ,  $|\{B \in \mathcal{P} \mid T \subseteq B\}| = r$

$$\Rightarrow N = \binom{v-s}{t-s} r$$

\textcircled{2} For any  $B \in \mathcal{P}$ , there are  $\binom{k-s}{t-s}$   $t$ -element subsets of  $B$  containing  $s$ .

$$\Rightarrow N = N(s) \binom{k-s}{t-s}$$

$$\text{Thus, } N(s) = \frac{\binom{v-s}{t-s}}{\binom{k-s}{t-s}} r \text{ for any } s \in V^{(t)}$$

From the above proof, we obtain the necessary condition for the existence of  $t$ -design.

### Proposition 1.31

A  $t$ - $(v, k, n)$  design exists only if  $ns$  is a integer for any integer  $0 \leq s \leq t$ .

Let  $(V, \mathcal{B})$  be a  $2-(v, k, r)$  design and let  $r$  be the number of blocks containing a fixed point  $p$ .

$$r = \lambda_1 = \frac{\binom{v-1}{t-1}}{\binom{k-1}{t-1}} \lambda = \frac{v-1}{k-1} \lambda.$$

$$b = \lambda_0 = \frac{\binom{V}{t}}{\binom{k}{t}} \lambda = \frac{v(v-1)}{k(t-1)} \lambda.$$

we have

$$r(k-1) = (v-1)\lambda$$

$$\text{and } bk = rv.$$

A non-trivial  $2-(v, k, r)$  design is called a balanced incomplete block design (BIBD), and a  $t-(v, k, 1)$  design with  $\lambda=1$  is called a Steiner system.

**Definition 1.33** (Incidence matrix of a design  $(V, \mathcal{B})$ )

For a design  $(V, \mathcal{B})$ , we define a matrix  $M$  whose rows are indexed by  $\mathcal{B}$  and whose columns are indexed by  $V$ .

For  $P \in V$ ,  $B \in \mathcal{B}$ , define the  $(B, P)$ -entry of  $M$  as

$$M(B, P) = \begin{cases} 0 & \text{if } P \notin B \\ 1 & \text{if } P \in B \end{cases}$$

The matrix  $M$  is called the incidence matrix of a design  $(V, \mathcal{B})$

The incidence matrix of the  $2-(7, 3, 1)$  design in Example ① is given as follows:

$$M = \begin{pmatrix} 0 & 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \\ 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 0 & 0 & 1 \\ 1 & 1 & 0 & 1 & 0 & 0 & 0 \end{pmatrix}$$

### Definition 1.34 (Complementary design)

For a  $t-(v, k, \lambda)$  design  $(V, \mathcal{B})$ , define  $\mathcal{B}' = \{V \setminus B \mid B \in \mathcal{B}\}$ .  
 Then  $(V, \mathcal{B}')$  becomes a block design, let  $t-(v, k', \lambda')$  be its parameters. Then

$$k' = v - k, \quad \lambda' = \frac{\binom{v-k}{t}}{\binom{k}{t}}$$

The design  $(V, \mathcal{B}')$  is called the complementary design of  $(V, \mathcal{B})$ .